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## Simple VR Video Player Download 5kapks



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### About This Software

Watch your videos in virtual reality with Simple VR Video Player, an easy to use video player with a full motion controller interface. Simple VR Video Player can play your saved video files with 2D/180°/360° and 3D/SBS/OU support.

### MAIN FEATURES

- 2D/180°/360° Videos
- 3D Side By Side(SBS)/Over Under(OU) Video Support
- 180° Fisheye
- Motion Control with HTC Vive
- Adjust Brightness/Contrast/Color/Gamma/Hue Settings
- Full Tilt/Distance/Height controls
- Scalable Super Sampling Resolution
- "Super Enhanced" Mode For Sharper Image Fidelity

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- Saveable 180/360 Settings Unique For Each Video
  - Virtual Play/Pause/Stop Buttons
  - 3D Menus & File Navigation
  - Haptic Feedback
  - One-Handed Controls
  - Curved Screens
  - Multiple decoding engines including MediaFoundation and DirectShow
  - Environments
  - Mouse Control Support for Non-Motion Control Users

## **DETAILS**

### **Motion Controls First**

The software was designed specifically for the HTC Vive with a "motion controls first" design philosophy. Unlike other VR video players, our interface is keyboard and mouse free so you can be completely immersed in VR without having to take off your headset to reach for obscure keyboard shortcuts.

### **Easy Intuitive UI**

Play/Pause/Stop buttons using full hand motion controls and simple point & drag controls to customize your screen size and distance

### **180° / 360° Videos**

Maximize your 180 and 360 degree video experience with full customizable settings for Distance, Tilt, and Height

### **3D File Navigation**

Find your files quickly with our file browser rendered in 3D space

### **Individual 180/360 Video Settings**

Achieve your perfect scale and save your settings that are unique for each video.

### **Drag To Resize**

Do you want to watch a movie on a 100ft screen? Now you can with a flick of your wrist using Simple VR Video Player's drag and resize controls using motion controllers.

## **Advanced Features**

Even though Simple VR Video Player was designed to be easy and simple to use application for normal users, under the hood, there is a tremendous amount of advanced features you can explore and experiment with, especially for power users with high-end computers.

### **Super Sampling Resolution**

Super sampling is a brute force rendering technique that greatly improves image quality in virtual reality headsets. It works by rendering the 3D scene an X percentage higher than the physical resolution of the display and then resizing/downsampling the image back to your display. This results in an expensive form of high quality anti-aliasing that delivers a cleaner looking rendered image.



You can fine tune super sampling settings in real-time.

## Introducing Super Enhanced Mode

Simple VR Video Player is excited to introduce Super Enhanced Mode! Sharpen your video and drastically improve image fidelity by enabling "Super Enhance" in the options. The Super Enhance technique utilizes an intelligent sharpening algorithm to enhance contrast and details while maintaining image quality.



This feature when combined with high Super Sampling effectively upscales, sharpens, and downscales the video for greatly improved clarity especially on virtual reality headsets.

## Multiple Video Decoding Options

Supports Microsoft Media Foundation, DirectShow, LibVLC, and PopMovie for multiple video decoding solutions.

## What Can It Play?

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Simple VR Video Player was built to take advantage of multiple video decoding engines in the backend to offer the greatest compatibility. As a general rule of thumb, if your Windows Media Player can play the movie, so can Simple VR Video Player.

Media Foundation (Win 8/10) is a super optimized DX11 hardware accelerated decoder built into the latest versions of Windows with full h264 decoding support.

For more advanced users, you can change the video decoding engine to use another video backend such as DirectShow which allows you to use DirectShow decoders, filters, and splitters such as LAV and ffdshow. Just choose the best decoding option for you!

\* Note: The player can't play Blu-ray discs since they are DRM'd and encrypted!

## **It's Simple!**

We wanted to create the first simple and easy to use VR video player to take advantage of the Vive and it's hand motion controls. We also wanted to make it powerful and customizable using familiar controls. No other video player for the Vive compares to Simple VR Video Player for its simplicity and ease of use.

## **More Info**

For more detailed information on features, go here: {LINK REMOVED}

\* Thanks to to the Blender Foundation's Big Buck Bunny and Tears of Steel for their open source films used in our videos and screenshots. ([www.blender.org](http://www.blender.org))

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Title: Simple VR Video Player  
Genre: Utilities, Video Production  
Developer:  
simplevr.pro  
Publisher:  
simplevr.pro  
Release Date: 19 Jul, 2016

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**Minimum:**

**OS:** Windows 7 SP1 / 8 / 10

**Processor:** Intel i5-4590 or AMD FX 8350 equivalent or greater

**Memory:** 8 GB RAM

**Graphics:** Nvidia GeForce GTX 970 equivalent or greater

**DirectX:** Version 11

**Storage:** 250 MB available space

English









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Fun tactical gameplay, cool graphic-novel visuals, and a cheap price. Sounds like a great package! And it is, for a little while. Unfortunately, the AI sucks, and instead of making a more difficult AI on the harder levels, it just cheats.

That's right, instead of bothering to make the game challenge you, the devs just give the AI more action points than you get, no deck limit (you have one), and the ability to play cards and abilities outside of the normal phases. That's incredibly lazy design, and it killed the budding affection I had for the game.

If you're a tactics fan and can get it cheap on a sale weekend, I'd say buy it - it's worth \$3 for multiplayer. But I can't recommend it wholeheartedly due to the AI cop-out by the designers.. Very good long high-speed German route for TS!

I have owned Berlin - Wittenberg route and I say it's an improvement due to it has PZB, LZB and it extends all the way down the Leipzig. Now let's talk about the pros and cons about this route has to offer.

#### PROS:

- +A lot of rolling stock to create a lot of traffic.
- +Has PZB and LZB!
- +Improvement of the old route.
- +Lots of detailed scenery and rail objects!
- +9 career scenarios!
- +A mini S-Bahn tram system in Berlin but since the route is not about that, you can't drive it.
- +A few yards for some shunting/switching scenarios in the Workshop.
- +EXTREMELY LONG!
- +It has announcements when you arrive or depart to and from stations.

#### CONS:

- The locos (BR101 and BR151) were original and made by Kuju when Rail Simulator was made back. Also, this limits the PZB and LZB functions in this route. If you have Munich - Augsburg or newer and you want to use the PZB, SIFA, LZB, and AFB. You can clone a scenario through build and replace the loco. Perhaps, they will be workshop scenarios to introduce much more better trains to drive.
- You can't drive the cab car on the IC consist that came with the route nor drive the double deck coach.

I would rate this 8.5/10!. Useful...but as with any revision, if you want to pass: do it alot!. I DO NOT recommend this DLC over buying a 30-day elevator pass. You'll find much more value and enjoyment from essentially being able to play whenever you want and for almost however long you want from getting that \$6 elevator pass. The DLC gets you about 5 maps, an interesting boss fight, some fun weapons, but you'll be done with it within a week (at most). Buy this ONLY if you already have a 30-day elevator pass and are just looking for something new to do in the game.. I drove to work on Friday and I realized I had a half day...as I was heading in the parking garage I found myself running around with a shotgun and M-16 killing zombies.

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The dark souls of... balls?. Any people please tell me how many chapter this game have?  
I finished chapter 2 And I don't know how to do the next mission to go through the Pass of Olphara no way to come....  
. Wave shoot for cheap, nothing exciting. Great time killer. GOOD GAME, even in its early access state.  
I have finally arrived at the future of sub simulation games. I can now die in peace.

note: aside from the racist nazi's that flock to anything German ww2 themed, the game is good to play with sane and mature friends. The machine is a supreme body !. got it for the trading cards. stayed for the fourth wall. i will change my review if the situation change but this game is again a bloody game not for every players  
and there is no story , no tutorial , we arrive in a landscape greece and we can select different stones  
it is the four stage of the game , the goad is to do a blood bath with the same minotaur models as waves just their weapons change as army some and after medusa appears or a nuber of medusas but we can stay in front her without to be transformed in stone , just need to run to dodge her attack stone she does with hair  
i can not speak of the magic hermes flying shoes the description speak i have seen this but but the boat stage is just the same waves as before but on a boat and same for the others levels  
the fight system is great and the arms enough long to give the impression we have a body but the enemy never do a parry of our attack so the only way to do a sword strike their weapon is to go back and strike directly on their weapon before they attack so the colision system is great but not really used  
the medusa models are great but to have fun we need to imagine if we see his glance we would be transform in stone so i have had fun to hide me behind my shield and try to not see her but of course it is just in my imagination so it stay disapointed since if we are really in front medusa and in front his glance nothing happen  
we can move free with a free locomotion added since the first update of the game and the only update since the release and since 2017 i have not seen a new answer of the developpers they read but does not answer to my own question too so to resume this game with his great models (particularly medusa) his great fight system and colision , and levels design could be a wonder but with no option for blood wich fall all the time in front of your face as soon you strike a minotaure , no medusa stone eyes power when we are in front her and no story ,no tutorial , no various enemies , no follow on the game (only one update ) Spartan VR stays really disapointed ... it is with a Pinching i must say i can not recommend for instance...

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